

S-04. New Presenters Symposium with Feedback

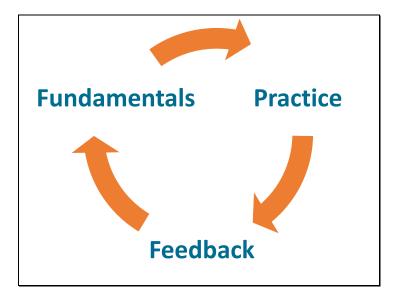
What made it **memorable**?

What made that talk "good" for you?

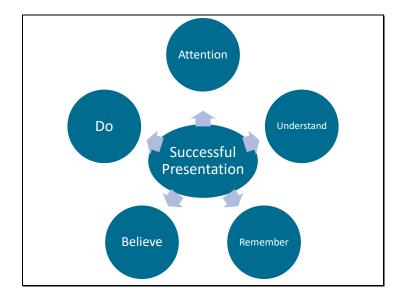
Slide 2



Giving good presentations is a skill to be continually developed (never perfected!)



Skill to be developed (never perfected!)



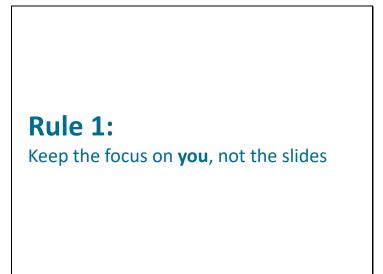
The 5 objectives when making a successful presentation:

Attention (are you keeping the attention of your audience?)
Understand (Is the audience understanding what you are saying?)
Remember (Will the audience remember your main points?)
Believe (Does the audience believe what you are telling them?) – emotion
Do (What do you want your audience to do with the information?)

5 Fatal Flaws of Presentations

No point No audience benefit No flow Too detailed Too long

Why do powerpoints put us to sleep? Often it's due to one or more of these fatal flaws.

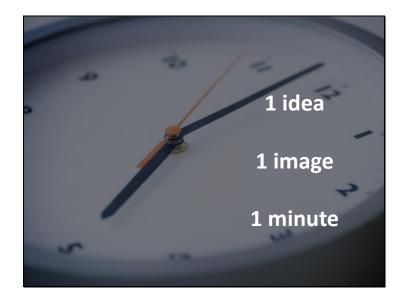


You want the audience to focus on you. The slides are a visual aid to assist in what you are saying. Anything that takes away the focus on you and your words, takes away from the main objectives.

Rule 2: Only put it on the screen if it helps your audience

For EVERY slide in your presentation, ask if it meets the five objectives (attention, understand, remember, believe, do)

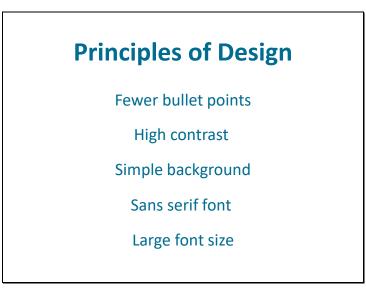
What does your audience physically need to change at the moment and how can you help them on that journey? What motivates them? What emotions are central to their happiness? What are their values? What do they already know about what you have to say? This is key. Too many people start in the wrong place with their story. They give too much detail for the audience in front of them. Novelist Elmore Leonard said that writing was easy — you just cut out the stuff that people don't want to read. Do the same with your spoken stories. Start in the right place and end before they glaze over



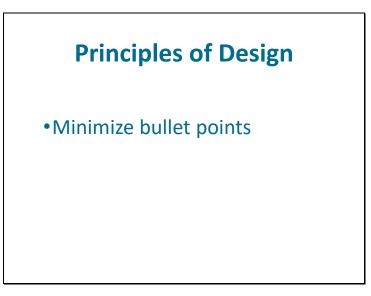
For EVERY slide in your presentation, ask if it meets the five objectives (attention, understand, remember, believe, do)

One idea per slide One (high quality) image per slide Photos and graphics with a clear purpose

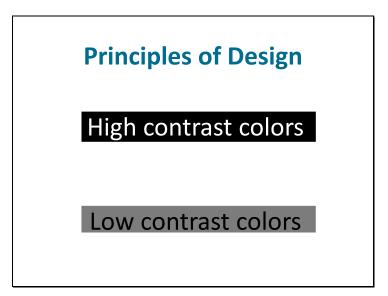
Design the slide so that a distracted person can get the main takeaway ("if they heard nothing I said, would they still understand the key concept of this slide?")



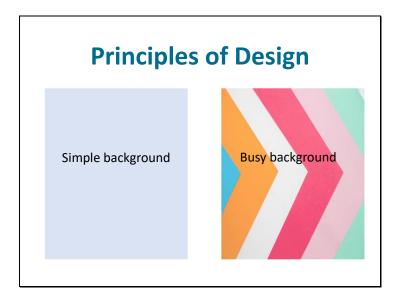
Be prepared for technical issues - can minimize likelihood by not using animations, having backups for videos



Use words sparingly – think of them as "guide posts"



Also be mindful of accessibility (e.g., colorblind-friendly)



Slide 14

Principles of Design

Sans serif font

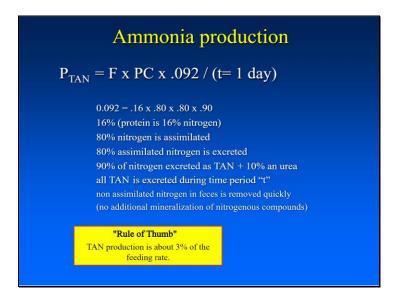
Serif font

Slide 15

What does a typical presentation look like?

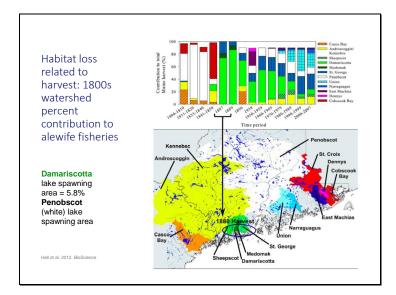
Examples of bad (and better) slides



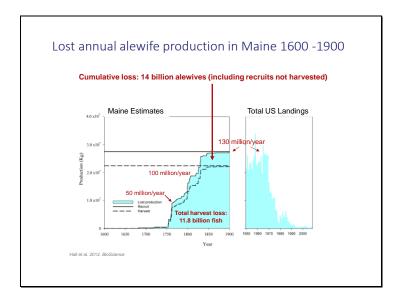


Lots of text and numbers, too complicated for a single slide, background is distracting, serif font (and small size)

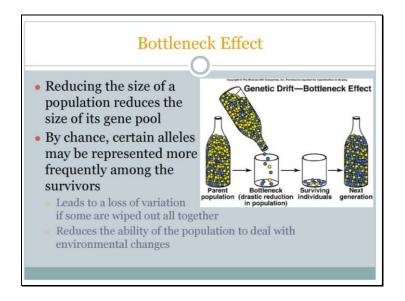
Slide 17



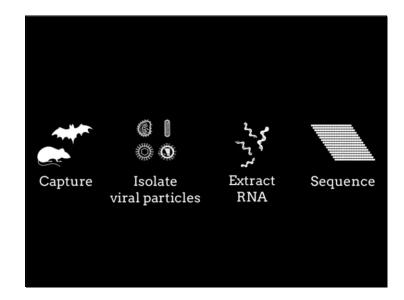
Complicated map and figure; multiple images



Complicated figure – can simplify by asking "what is the story I want to tell with these data?"



Lots of text and bullet points



Simple, high contrast, audience could get gist of slide without hearing the speaker; could introduce steps one at a time to increase effectiveness and audience retention



Not every presentation will be a hole in one. But practicing can get you a lot closer.